Generation Game Instructions

The Generation Game tries to spark the exchange between different generations and motivate discussion by asking interesting questions. This game manual is more a suggestion for playing than a set of rules. In the Generational Game there are no winners or losers, but it is about the fun of discussing.

That is what you need:

At least two players
A dice and a playing piece
Printed game board and question cards
Here you can download the instructions, the game board and the question cards!

In the game there are question cards for three categories:

The orange conversation questions focus on the relationship between two people.
The purple philosophical cards ask the big questions.
The red cards contrast old and new. Is one better than the other or is both justified?

The categories Philosophy (purple) and Old versus New (red) are presented to the whole group. The Discussion Questions (orange) are for one person only. Below each question is written with whom it should be discussed, e.g. with the person sitting two seats to the left.

This is how the game works:

The principle of the game is simple. The cards are sorted by colour and then shuffled in the respective deck. The shuffled decks are now placed face down on the corresponding places in the middle of the board and the game piece is placed on START.

The youngest player starts to roll the dice and moves the playing piece forward by the rolled result. He/she then takes the top card from the deck with the colour of the square where he/she has landed. The question on the card is now read out loud and the conversation begins. When you satisfactorily answered the question, the game continues clockwise.

If a person lands on START, they can choose a category freely. The game ends as soon as a time or number of rounds you have set passes.

Remember: The game is all about having fun and learning something new about others and maybe even about yourself. So, if you don't like a suggestion in the instructions, simply discard it and redesign the game to your liking.

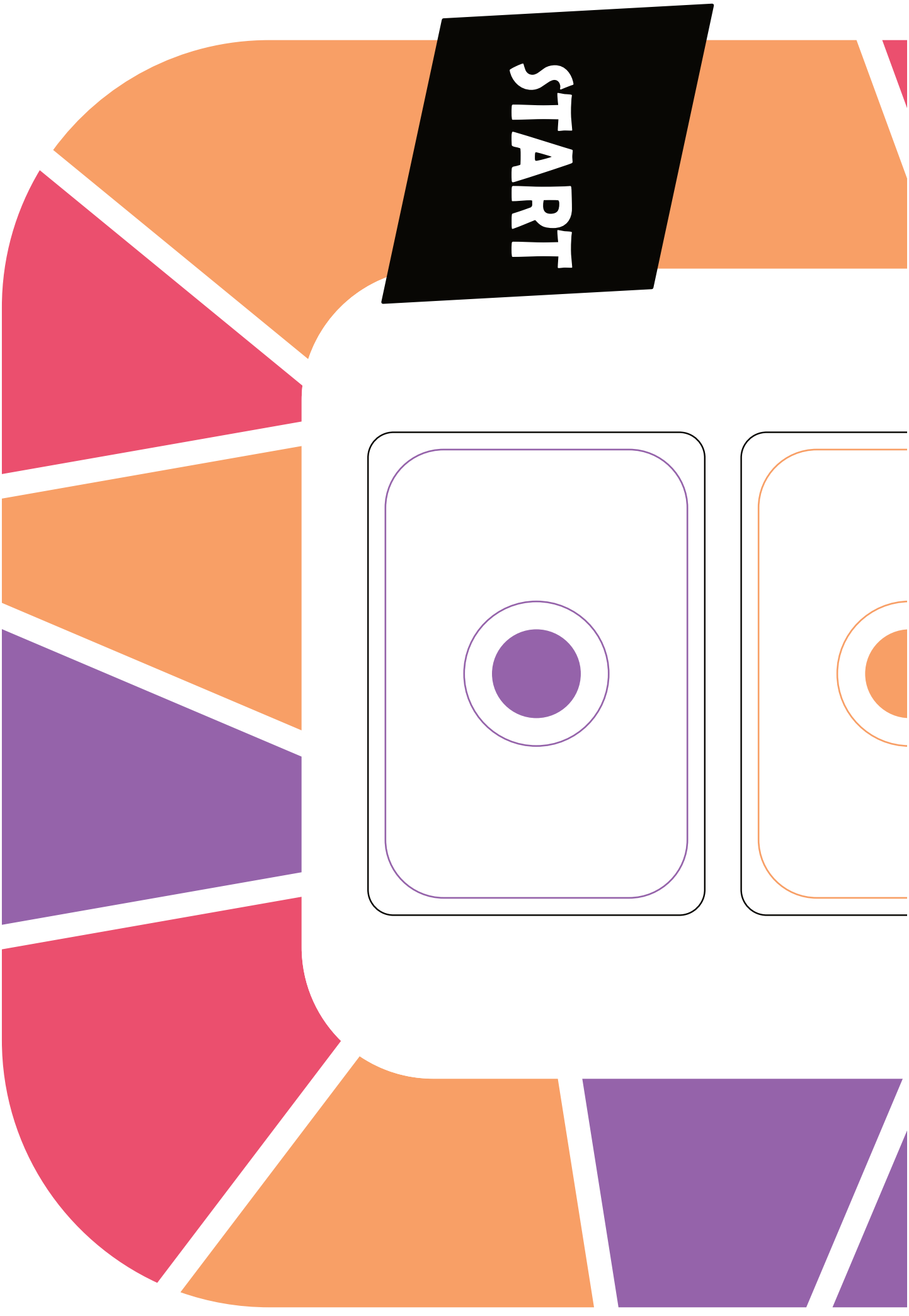
Have fun playing the game!

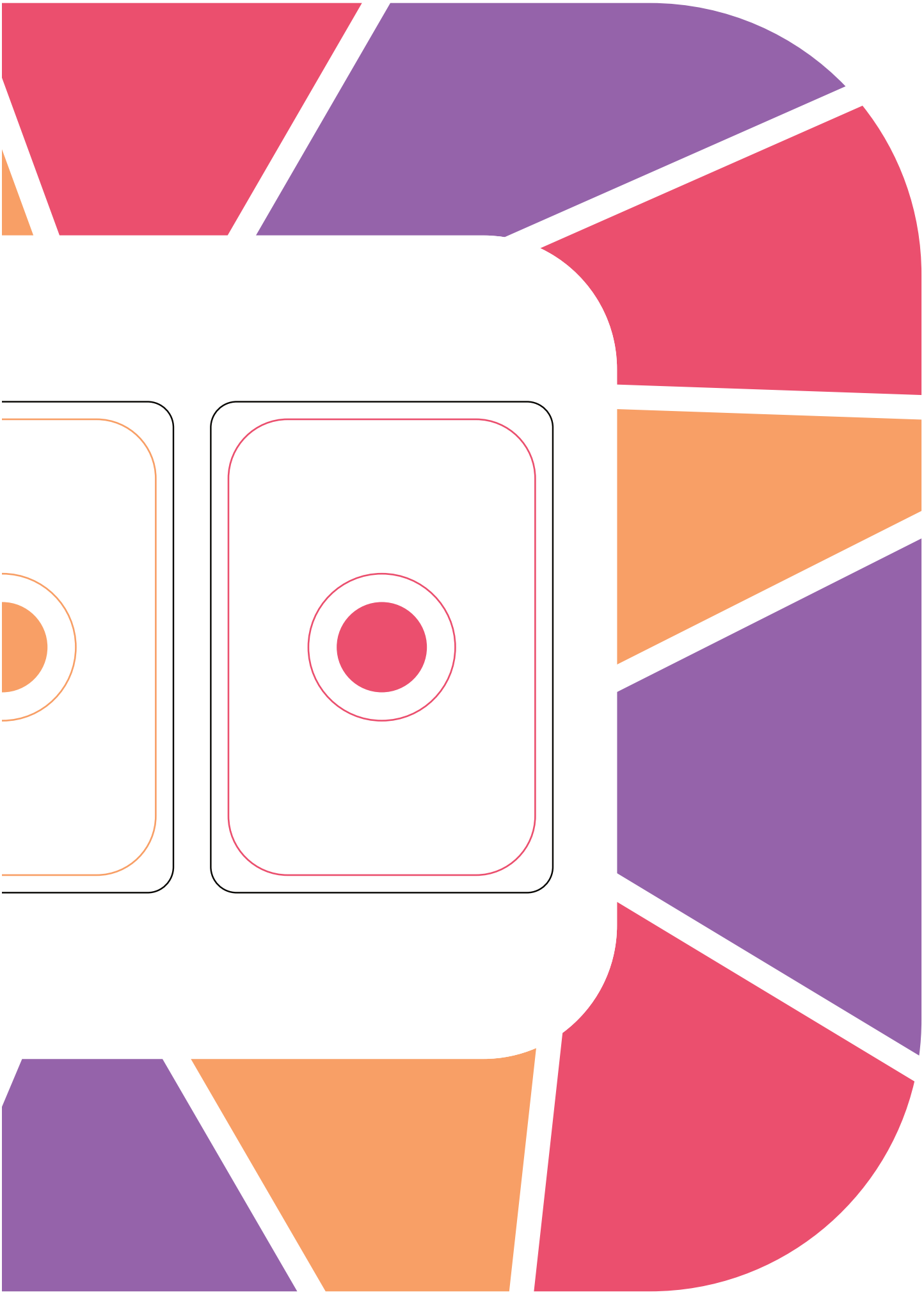
Developed by Frank Hoppe with help from Sean Spiewak and Nico Vossbeck

Crafting

Here are a few tips for making cards and the board:

- Check if there is enough ink left in the printer for all colours before printing. If there is not enough ink from one colour, it can happen that the colours change.
- Use thicker paper for printing. A good thickness is for example 190g/sqm or more.
- The cards and the board are very colourful, so a lot of ink will be used for printing. If you want to be sparing you can use the ink saving version.
- To make the cards look a bit nicer you can set the print quality to high in the settings. Now the printing is much slower but the cards look way better.


START



One trait/behaviour
I can't stand
about myself is ... .
In which situation
did you or did you not
notice this before?
What do you
think about it?

1st person to the left

What other things
would you like to do or
try together with me?

2nd person to the left

In what situation or
period of life have you
been worried about me?

3rd person to the left

What do you
appreciate about me?

4th person to the left

What did you learn
about yourself
during our relationship?

5th person to the left

Of all the things
I have done or said
to you in the past,
what do you
remember most?

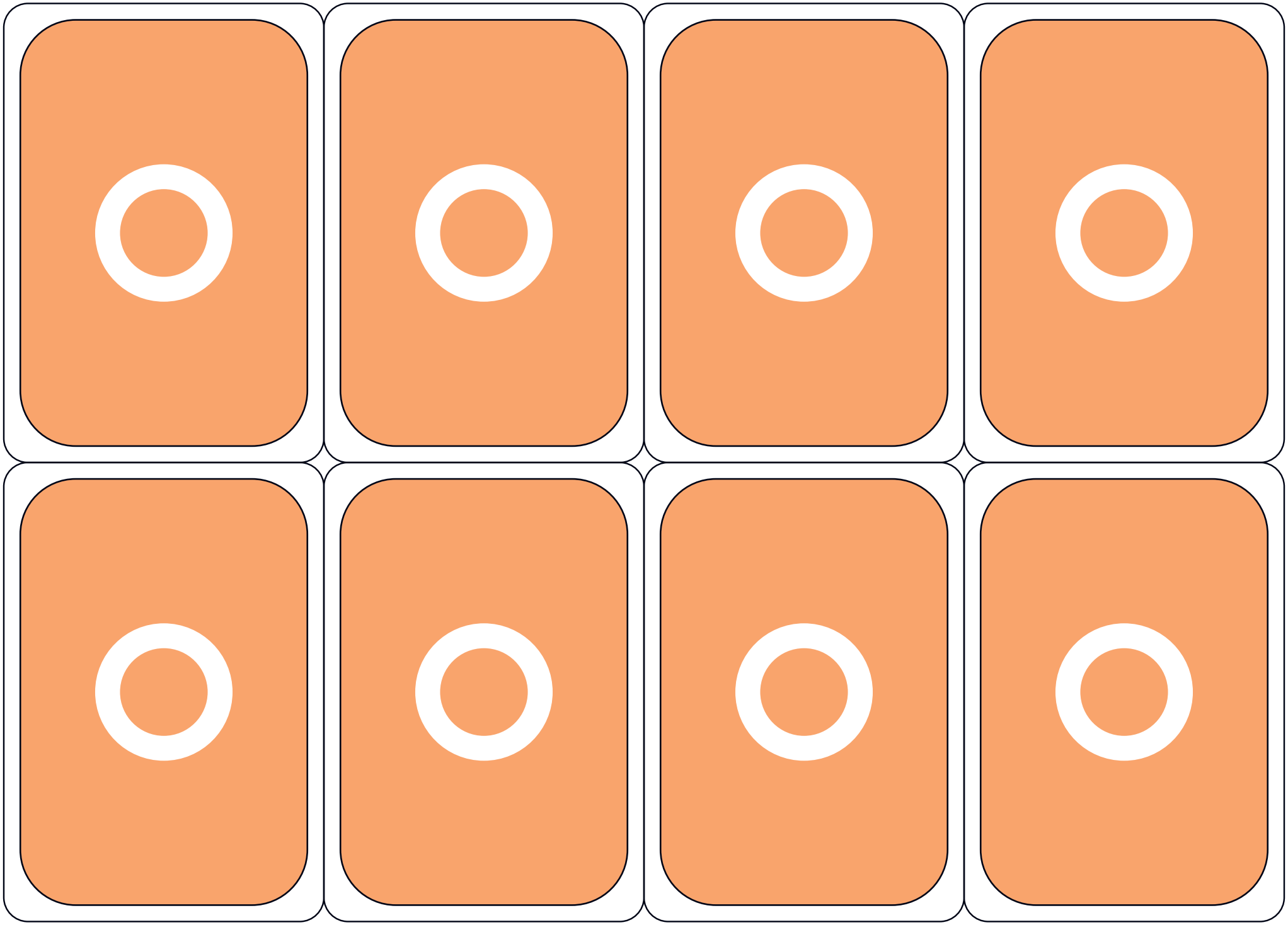
6th person to the left

What do you think
links us?

7th person to the left

What are you grateful for?

8th person to the left



What do you
miss most when we don't
see each other
for a long time?

1st person to the right

To what extend
do I make this world
a more beautiful
and better place?

2nd person to the right

What is our
strongest common ground
and to what extent do we
complement each other?

3rd person to the right

To what extent
have I developed
since we met?

4th person to the right

What would you
be proud of
if you were me?

5th person to the right

In your opinion:
In what situation
did I show courage?

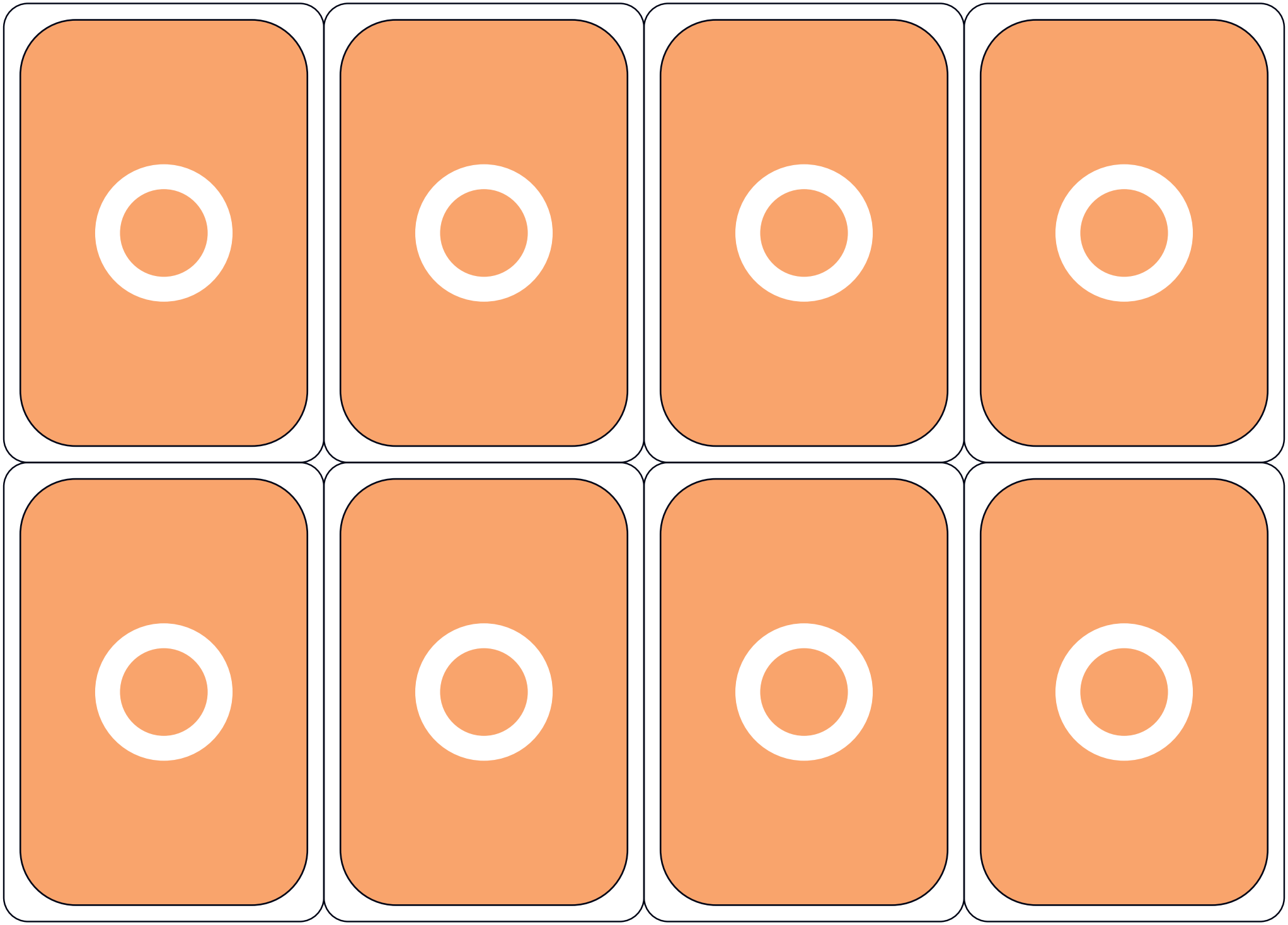
6th person to the right

What do you
like about my appearance
or the way I behave?

7th person to the right

If I could change
something about my
personality, it would be....
What do you
think about that?

8th person to the right



Does history repeat itself?

Is eternal life desirable?

Which interconnections between humans and technology do we want to allow?

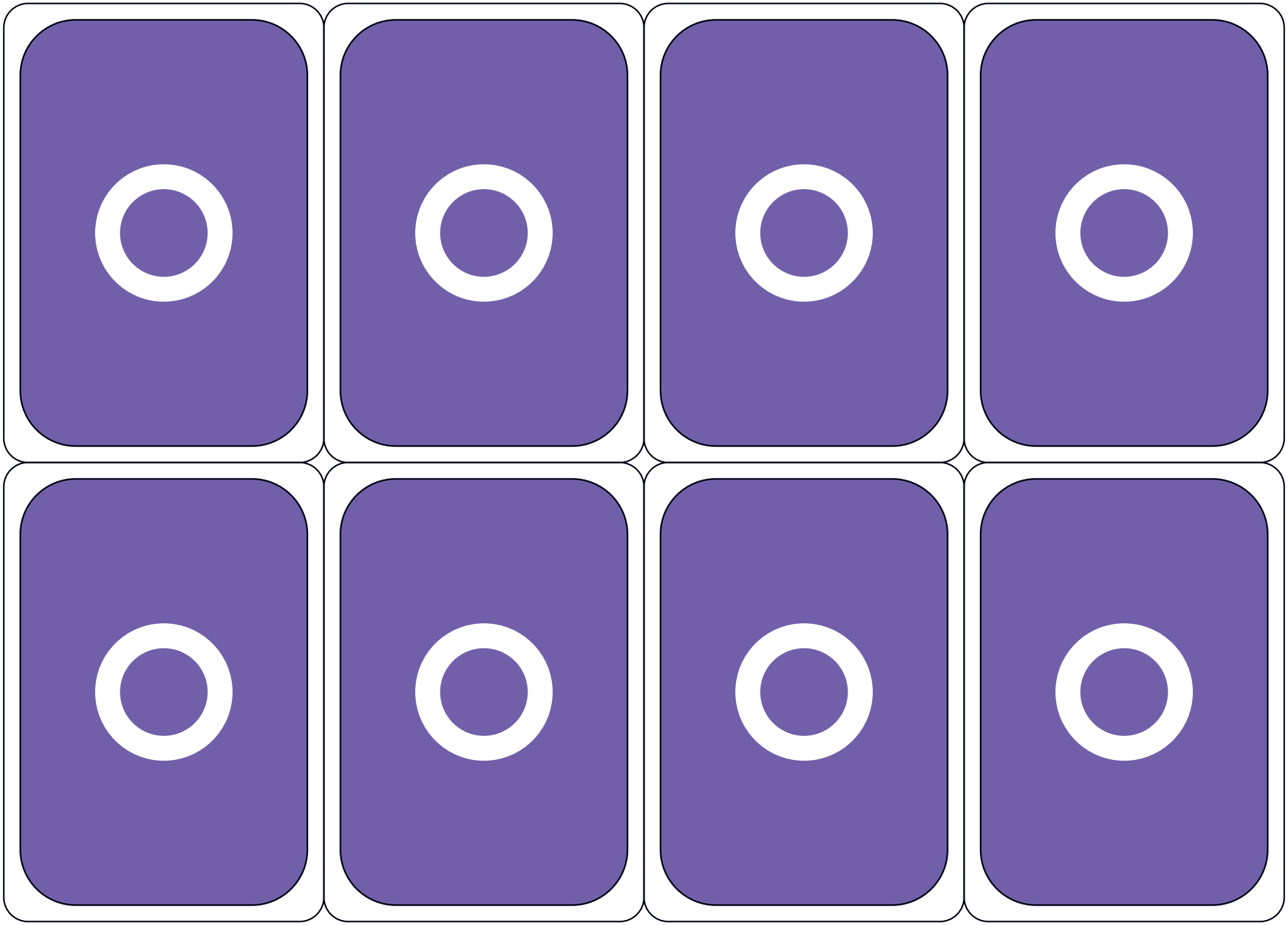
What is art (nowadays)?

Which interference with nature do we want to allow?

When do I live right?

Does evolution have an ultimate goal?

Was there something prior to the creation of the universe?



Why do we dance?

Is 7 a lot?

What would it mean for us if there were other/parallel universes?

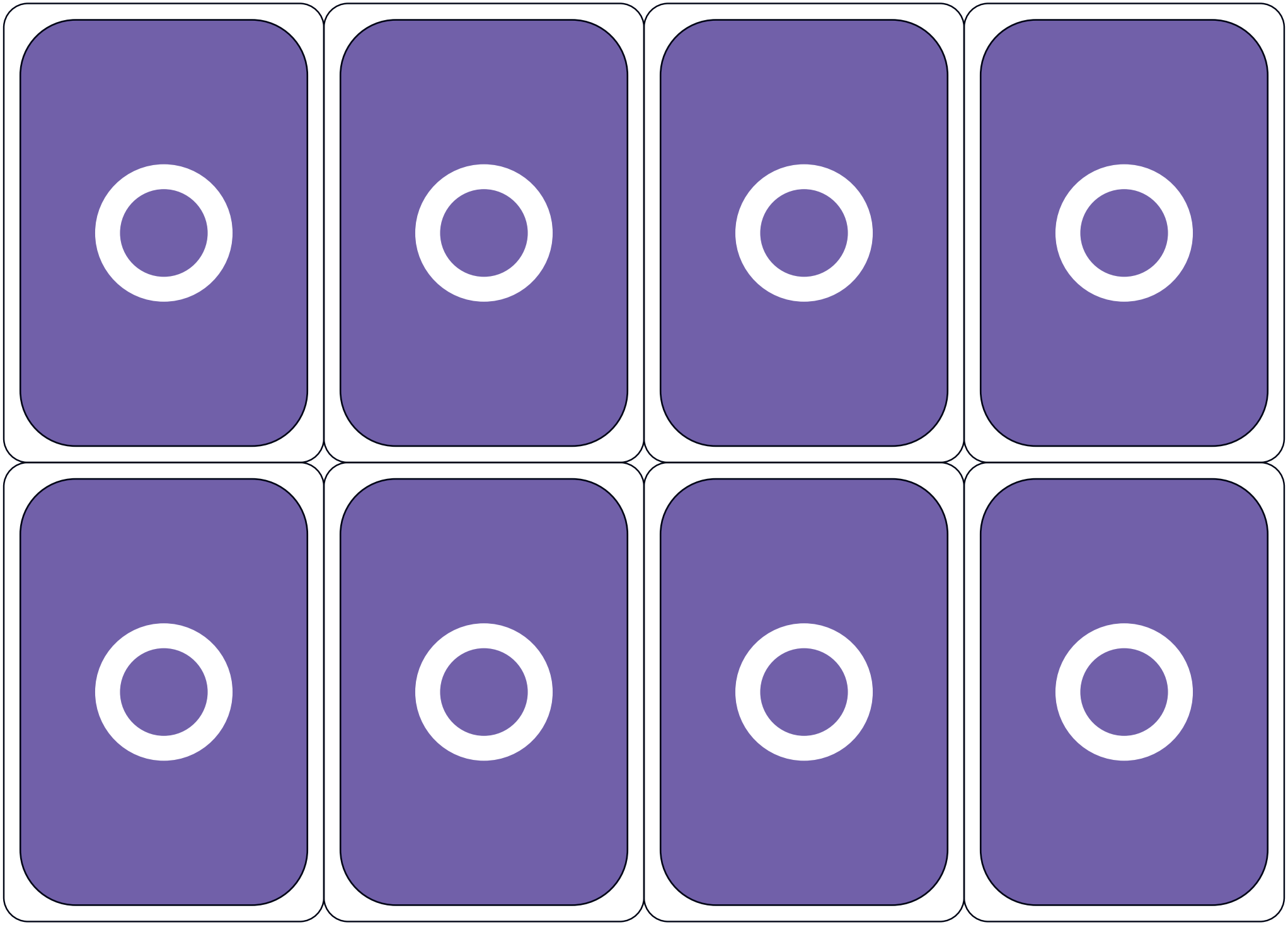
Is death part of life?

When will we arrive on Mars?

Will humanity ever end? If so, why?

How will we act when we encounter aliens?

When will be the last time anyone thinks of you, ever?



Cinema vs. Netflix

Books vs. eBooks

Podcast vs. Radio

Thermomix

vs.

Granny's recipe

CG animation

vs.

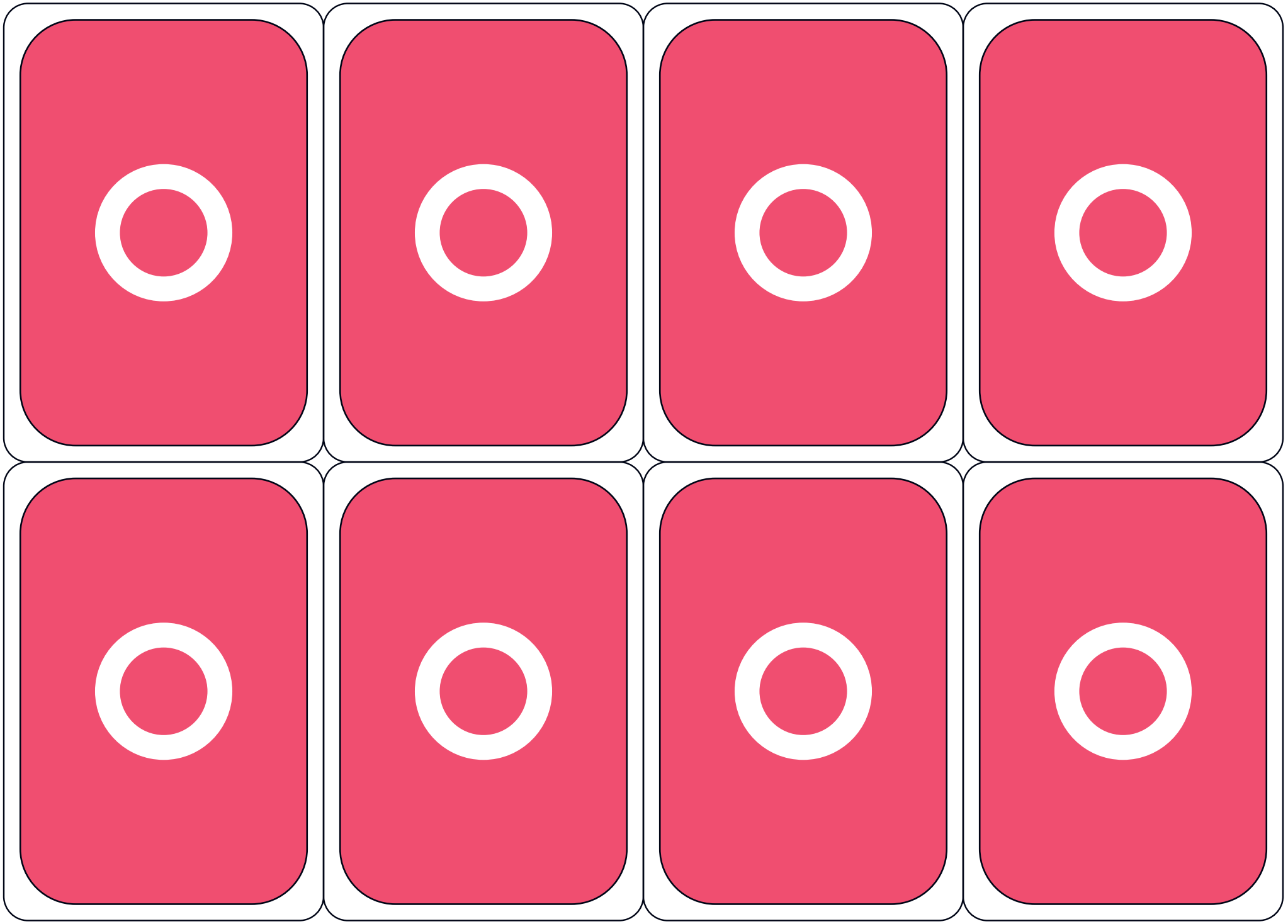
hand-drawn animation

Walkman vs. Spotify

Letters vs. WhatsApp

YouTube?

What do you make of it?



TikTok?
What do you make of it?

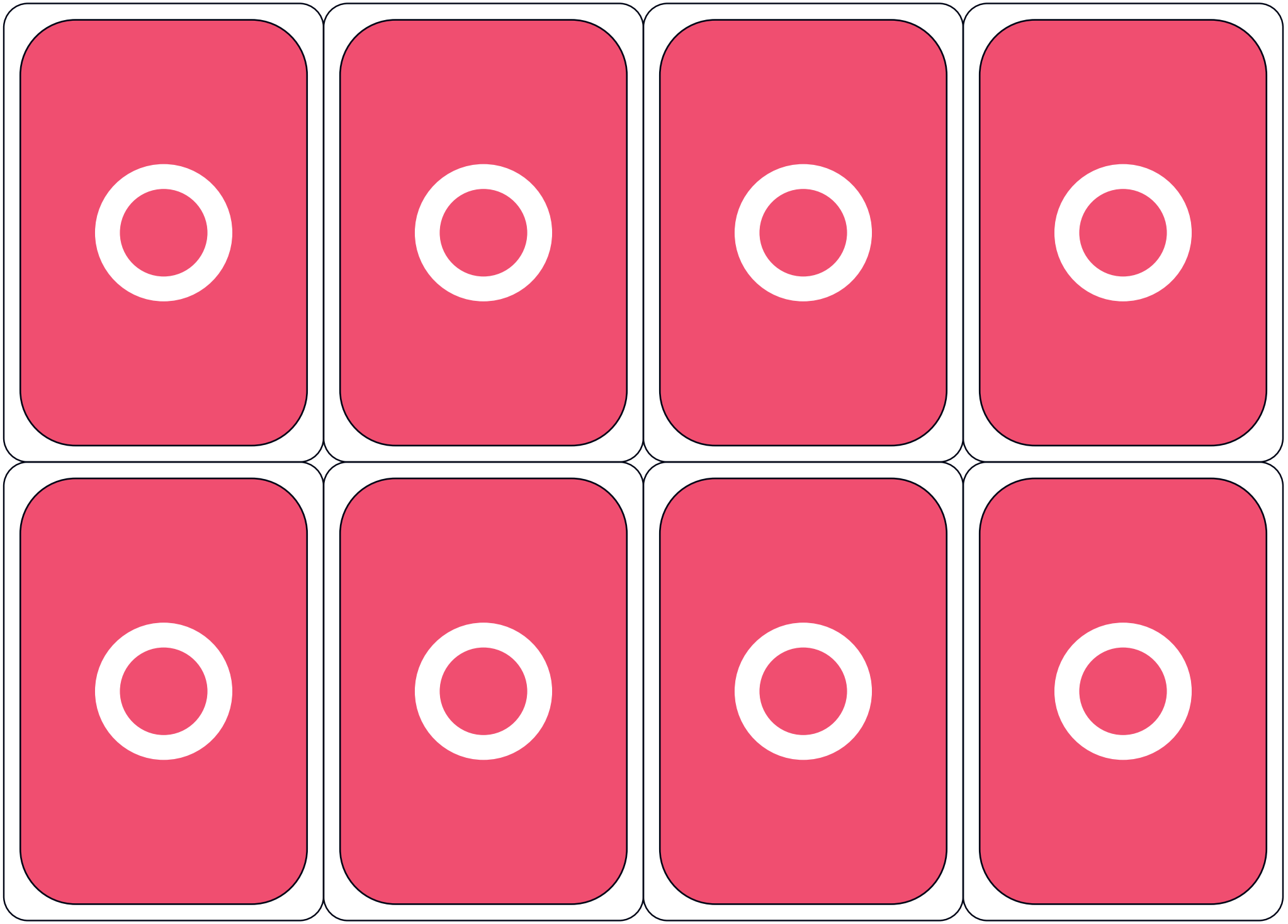
Jazz vs. Pop

Pokémon?
What do you make of it?

Marvel?
What do you make of it?

Influencer?
What do you make of it?

Board games
vs.
Videogames

Car vs. Public Transport

City vs. Country Side